

LinkedIn:

ca.linkedin.com/in/kgiguerel

Twitter:

twitter.com/kev_giguere

Github:

github.com/kevthunder

Known Languages:

French and English

Work Experience

Playster

Senior Backend Developer

2015 - present

Playster is a streaming platform that offers its users a vast library of music, films, books and audiobooks

My team's main responsibility was to find the best way to promote and recommend media inside the application.

To achieve this, we created powerful tools allowing content managers to create a customized experience to some selected user groups and to easily see how that experience affects their behaviour.

Using automated testing, a microservices based architecture, auto-scaling and a lot of teamwork, we made sure to always have the best work practices possible.

Languages and technologies used at Playster

- PHP
- NodeJs
- MySQL
- Redis
- ElasticSearch
- Docker
- Laravel
- AWS Lambda

- AWS SQS
- vue.js
- Cassandra DB
- Git
- Bash Script
- HTML
- CSS/SCSS/SASS

Work Experience (page 2)

O₂Web

Backend Developer

2009 - 2015

O₂Web is a dynamic agency that creates both corporate and transactional websites for their many clients using cutting edge technology.

As a developer that earned the trust of my company, on top of my usual development tasks, I had the responsibilities of helping in choosing technologies, mentoring junior developers, deploying many of the websites, contributing to our internal tools and fixing some server issues.

Languages and technologies used at O₂Web

- PHP
- Ruby
- MYSQL
- PostgreSQL
- HTML
- CSS
- CoffeeScript
- JavaScript
- Bash Script
- GIT

- Ruby on Rails
- CakePHP
- JQuery
- Capistrano
- Spree Commerce
- Grunt
- Composer
- AngularJS
- SSH

Projects and clients at O₂Web

laurierquebec.com

CMS, search engine and newsletter system development

patientsatheart.com

CMS development, patient's personal calendar and journal development

idcdermo.com

Online shop and newsletter system development

centraide-quebec.com

Newsletter system development

leddartech.com

Online shop development

expohabitatquebec.com

CMS and blog development

prixnobilis.com

CMS and search engine development

epiderma.ca

Online shop development

grandtheatre.qc.ca

CMS development

Personal Projects open source

github.com/kevthunder/

spark-starter

(WIP) The goal of Spark-Starter is to automate some programing patterns I often use in order to make my code as optimized as possible. The result is a small framework that helps me greatly in my other personal projects.

github.com/kevthunder/

parallelio

(WIP) Being greatly interested in game development I set forth to create my own little game engine for grid-based games.

codewave.kevthunder.com

Codewave's goal is to increase developers' productivity by allowing them to code faster. It's a way to create and insert code snippets by writing small abbreviations and expanding them with a simple shortcut.

Education

Cégep Sainte-Foy

DEC graphic design

Completed in 2009

Cégep Beauce-Appalaches

DEC Computer Science

Completed in 2006

Additional knowledge

Programming language:

Python

Graphic Design Software:

PhotoShop, Illustrator